

**ARSENAL CHALLENGE 2018 Tournament Rules:  
U11 & U12 (9v9) U13 – U19 (11v11)**

ROSTERS U11 & U12 (9v9) may register a maximum of 15 players. U13 & U14 may register a maximum of eighteen (18) players. U15 and up may register a maximum of (22) players. U11 & U12 teams may use up to (4) four guest players. U13 and up teams may use up to (5) five guest players. Any team playing with guest players is still limited to their appropriate player maximum. Players are prohibited from playing on more than one team in the tournament. \*\*\*\* New Rule: Teams will be able to play all players up to Max roster sizes (u13/u14 play max of 18 players per game; u/15 and up can play a max of 22 players per game).

PLAYER AGE LIMITATIONS Without exception, players will not be allowed to play in a younger age bracket.

**RULES OF PLAY**

FIFA Laws of the Game will apply as modified by USYSA and AYSA as described herein.

Duration of Games and Overtimes, Ball Size & number of players is as follows:

Age Bracket	Length of Half	Ball Size	# of Players
U11	30 minutes	4	9
U12	30 minutes	4	9
U13	35 minutes	5	11
U14	35 minutes	5	11
U15	40 minutes	5	11
U16	40 minutes	5	11
U17	40 minutes	5	11
U18	40 minutes	5	11
U19	40 minutes	5	11

\*\* All games are allowed a 5 minute half-time break \*\*

**TIE GAMES & OVERTIME**

In the event of a tie at the end of regulation during regular bracket play the game will be scored as a tie

In the event of a tie at the completion of regulation play in a Semi-Final and Final game FIFA Kicks from the Mark will determine the winner.

**PRE-GAME CHECK-IN** Prior to the start of each scheduled game, each team must present to the field marshal and/or the referees at the field, the team's player cards so the team may be checked in to play. This will include a safety check of equipment. Failure of a team to report to their scheduled kick-off within five minutes of start time will forfeit the game.

**SUBSTITUTIONS** Free substitution will be allowed in all age groups. However, teams may substitute only with the referee's permission and only at the following times:

- Prior to a throw-in by the team in possession
- Prior to a goal kick, by either team
- After a goal, by either team
- After an injury on either team when the referee stops play
- At halftime
- On a caution, only the cautioned player may be substituted at that time

**PLAYER EQUIPMENT** It will be at the Referee's discretion to determine the safety and suitability of player equipment including the wearing of an orthopedic cast or hard brace. Shin guards are mandatory. Jewelry is forbidden unless it is of the medical alert type and then must be securely taped in place.

**COACHING** All coaches have total responsibility for the conduct of their players, substitutes, and spectators at all times. Each team will have no more than two (2) coaches. Coaching from the sidelines, giving direction to one's own team on points of strategy and position, is permitted provided:

- No mechanical devices are used
- The tone of the voice is instructive and not derogatory
- No coach, substitute, or spectator makes derogatory remarks, or gestures to the referees, other coaches, players, substitutes, or spectators
- No coach, substitute, or spectator uses profanity or incites disruptive behavior
- All coaches should sign the game card at the completion of every match

**YELLOW & RED CARDS** A player receiving a red card or two yellow cards in one game shall be sent off from that game and may not be replaced in that game. The length of suspension will be determined based on the established AYSA rules regarding red cards. There are no appeal options. In the event a player is sent off for fighting, the player will not be permitted to play in any other game in the tournament. Any coach receiving a red card shall be sent off. He or she must then leave the field of play to the satisfaction of the referee. Any player or coach who has been sent off and then participates in a game from which they have been suspended will cause their team to automatically forfeit the game. The game will be scored as a forfeit. All last game red cards are forwarded to the AYSA D&R Committee for review. The AYSA D&R Committee will respond directly to these cards. Passes withheld following the last game will be sent to the AYSA office with exception of Out of State passes and US Club Soccer Passes. NOTE: The team of any player or coach that is sent off will receive minus one point (-1) against their tournament standings.

**ZERO TOLERANCE POLICY** The Arsenal Challenge has adopted a policy of zero tolerance with respect to dissent, player abuse and/or referee abuse from coaches, players and spectators. We request your assistance in keeping yourself, your team, your sideline and your spectators in compliance. Please help us to show respect for the great game of soccer and all of its players by not allowing abusive comments or behaviors.

If offensive/abusive behavior comes from a player, the referee will use his/her yellow and red cards as per FIFA Laws of the Game.

If dissent or abusive behavior comes from a sideline, the game will be stopped. The referee will confer with the appropriate coach and issue a verbal warning. Coaches at this time should convey the possible consequences of further dissent or abuse to his/her spectators. If further dissent or abuse occurs from the sideline, the game will be stopped. The offending person(s) will be required to leave the field of play and remove themselves to the parking lot. If they refuse to leave, the coach of their team will be ejected from the game (sent off). If both the head coach and the assistant coach are ejected, that team will forfeit the game and the other team will be awarded a 2-0 win.

A representative of each team will be required to sign a statement agreeing to this policy at Tournament Registration.

**SUSPENDED AND TERMINATED GAMES** If, in the opinion of game and/or tournament officials, a game must be suspended for any reason, the game may be resumed, but is subject to being ended not less than (10) ten minutes prior to the start of the next scheduled game. If, in the opinion of the games officials, a game must be terminated for misconduct of players, coaches, or spectators, the offending team could be suspended from further play and forfeits that game and all remaining games. All previous points earned remain as played. Additionally, the home league and State Association will be contacted as appropriate.

**INJURY** Delays of the game due to injury will result in appropriate time being added to the full game time, based on the judgment of the referee. However, all preliminary games will be terminated not less than (5) five minutes prior to the scheduled start of the next game.

## TOURNAMENT COMPETITION

**DETERMINING WINNERS** The tournament will be scored on a 10 point scale. Teams will be awarded points on the following basis:

- Six (6) points for a win
- Three (3) points for a tie
- One (1) point for each goal scored up to three (3)
- One (1) point for a shut out – however no shut out points will be awarded in a 0 - 0 tie, in that event each team will receive only 3 points

In the event of a tie in points at the end of bracket play, the winner for advancement to Semi-Final or Final will be determined as follows:

1. The winner in head to head competition (if applicable)
  2. Goal differential (Maximum 4 per game)
  3. Most goals for
  4. Fewest goals against
  5. If a tie still exists after steps 1 through 4, FIFA Kicks from the Mark will be taken (15) fifteen minutes prior to the scheduled start of the Semi-Final or Final game.
- In the event of a three-way tie at the end of bracket play, the winner for advancement to SemiFinal or Final will be determined as above without consideration for comparison of head to head competition to eliminate one team. Then advancement for the remaining two teams is determined as above with consideration for head to head competition.

**HOME TEAM.** The home team will be the team which appears first on the game schedule. **Uniforms-** The HOME team will wear LIGHT colored uniforms and the AWAY team will wear DARK uniforms. The home team will supply the game balls (3). The game balls will be subject to Referee approval. The home team will be required to change jerseys in the event of a color conflict. If an alternate jersey is unavailable, the home team may wear pennies to differentiate the two teams.

**SIDELINE SELECTION** As in State League competition, both teams will sit on the same side of the field with ALL spectators sitting on the opposite side. The home team should

sit on the north or west side of the half line. The visiting team shall sit on the south or east side of the half line. No one will be allowed behind the goal areas except when in transit.

**FORFEITS AND BYES** All teams who forfeit will have the games(s) scored a 0-3 loss. The winner will be awarded a full 10 points (6 for the win, 3 for goals and 1 for a shutout). Teams failing to report ready to play within five minutes of the scheduled kick off time will forfeit. Byes will be scored and tournament points awarded the same as a forfeit.

**PROTESTS** No protests will be allowed.

**DISPUTES** All disputes will be settled by the Tournament Director or designee and the decision will be final.

**AWARDS** Individual awards (medals) will be presented to the first and second place teams of each division. In addition, each champion will receive a team trophy and individual player champion shirts.

#### **GENERAL INFORMATION**

**HEADQUARTERS** Tournament Headquarters will be located at the Paloma Soccer Complex. Standings will be displayed and awards presented at each of the tournament sites.

**FIELD SET UP AND CONDITIONS** It is the responsibility of each team to treat the facilities with care. The tournament expects that each team clean up their sidelines and/or pre-game gathering areas of all debris and trash, including tape, immediately after each game.

**INCLEMENT WEATHER CONTINGENCY PLAN** In the event of rain, the Arsenal Challenge will do their best to ensure the games are played. In the event of weather-forced field closure, it is the intention of the Tournament to move games to open venues. Games may be played with shortened times and no warm-up time on the fields. Should the fields be closed, we will make every attempt to contact you by telephone on the number listed on the tournament application. If you do not receive a phone call, it is your team's responsibility to show up at your scheduled field. In the event of rain, our website will be updated as soon as possible: [www.azarsenalsc.org](http://www.azarsenalsc.org). It is the Arsenal Challenge's goal to offer your team the best tournament experience possible, even in the event of rain. Please remember that the tournament committee reserves the right to make all decisions regarding inclement weather, and that these decisions are final.